







56800 Hybrid Controller 3-Phase BLDC Motor Control with Quadrature Encoder using 56F805

Designer Reference Manual

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3-Phase BLDC Motor Control with Quadrature Encoder using 56F805

Designer Reference Manual — Rev 0

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Revision history

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1.2 Introduction of Application Benefit

This Reference Design describes the design of a 3-phase BLDC (Brushless DC) motor drive based on Motorola's DSP56F805 dedicated motor control device.

BLDC motors are very popular in a wide application area. Compared with a DC motor, the BLDC motor loads a commutator and so it is more reliable than the DC motor. Also in comparison to an AC induction motor, the BLDC motor has advantages. BLDC motors generate the rotor achieve magnetic flux with rotor magnets so that BLDC motors higher efficiency. Therefore BLDC motors are used in high-end white goods (refrigerators, washing machines, dishwashers, etc.), high-end pumps, fans and in other appliances, which require high reliability and efficiency.

The concept of the application is a speed-closed loop BLDC drive using a Quadrature Encoder. It serves as an example of a BLDC motor control system design using a Motorola DSP56F805.

This Reference Design includes the basic motor theory, system design concept, hardware implementation and software design, including the PC Master visualization tool and application set-up.

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1.3 Motorola DSP Advantages and Features

The Motorola DSP56F80x family is well suited for digital motor control, combining the DSP's calculation capability with the MCU's controller features on a single chip. These DSPs offer many dedicated peripherals, such as Pulse Width Modulation (PWM) module, Analog-to-Digital Converter (ADC), Timers, communication peripherals (SCI, SPI, CAN), on-board Flash and RAM. Generally, all family members are well-suited for various motor controls.

A typical member of the family, the DSP56F805, provides the following peripheral blocks:

- Two Pulse Width Modulator modules (PWMA & PWMB), each with six PWM outputs, three Current Sense inputs, and four Fault inputs, fault tolerant design with deadtime insertion, supporting both center- and edge- aligned modes
- Twelve-bit Analog-to-Digital Converters (ADCs), supporting two simultaneous conversions with dual 4-pin multiplexed inputs; the ADC can be synchronized by PWM modules
- Two Quadrature Decoders (Quad Dec0 & Quad Dec1), each with four inputs, or two additional Quad Timers A & B
- Two dedicated General Purpose Quad Timers totaling 6 pins:
 Timer C with 2 pins and Timer D with 4 pins
- CAN 2.0 A/B Module with 2-pin ports used to transmit and receive
- Two Serial Communication Interfaces (SCI0 & SCI1), each with two pins, or four additional GPIO lines
- Serial Peripheral Interface (SPI), with a configurable 4-pin port, or four additional GPIO lines
- Computer Operating Properly (COP) timer
- Two dedicated external interrupt pins
- Fourteen dedicated General Purpose I/O (GPIO) pins, 18 multiplexed GPIO pins
- External reset pin for hardware reset
- JTAG/On-Chip Emulation (OnCE)

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Introduction Motorola DSP Advantages and Features

 Software-programmable, Phase Lock Loop-based frequency synthesizer for the DSP core clock

Table 1-1. Memory Configuration

	DSP56F801	DSP56F803	DSP56F805	DSP56F807
Program Flash	8188 x 16-bit	32252 x 16-bit	32252 x 16-bit	61436 x 16-bit
Data Flash	2K x 16-bit	4K x 16-bit	4K x 16-bit	8K x 16-bit
Program RAM	1K x 16-bit	512 x 16-bit	512 x 16-bit	2K x 16-bit
Data RAM	1K x 16-bit	2K x 16-bit	2K x 16-bit	4K x 16-bit
Boot Flash	2K x 16-bit	2K x 16-bit	2K x16-bit	2K x 16-bit

In addition to the fast Analog-to-Digital converter and the 16-bit Quad Timers, the most interesting peripheral from the BLDC motor control point of view is the Pulse Width Modulation (PWM) module. The PWM module offers a high degree of freedom in its configuration, permitting efficient control of the BLDC motor.

The PWM has the following features:

- Three complementary PWM signal pairs, or six independent PWM signals
- Complementary channel operation
- Deadtime insertion
- Separate top and bottom pulse width correction via current status inputs or software
- Separate top and bottom polarity control
- Edge-aligned or center-aligned PWM signals
- 15 bits of resolution
- Half-cycle reload capability
- Integral reload rates from 1 to 16
- Individual software-controlled PWM outputs
- Mask and Swap of PWM outputs

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- Programmable fault protection
- Polarity control
- 20-mA current sink capability on PWM pins
- Write-protectable registers

The BLDC motor control utilizes the PWM block set in the complementary PWM mode (for control in complementary mode - see chapter 2.3.2 Complementary Switching of Power Transistors), permitting the generation of control signals for all switches of the power stage, with inserted deadtime. The PWM outputs can be controlled separately by software, where setting the control signal to logical 0 or 1 enables/disables control signal. The next key feature, which is very useful in BLDC motor control, is the channel swap function. The swap function allows the immediate change of top and bottom transistors in the phase. These functions allow the rotor commutation and speed control to be split into two independent program parts. The state of the control signals can be changed immediately when required by the motor position (phase commutation) without changing the content of the PWM value registers. These changes can be accomplished asynchronously to the PWM duty cycle update.

The Quad Timer is an extremely flexible module, providing all of the required services related to time events. It has the following features:

- Each timer module consists of four 16-bit counters/timers
- Count up/down
- Counters are cascadable
- Programmable count modulo
- Max count rate equals peripheral clock/2 when counting external events
- Max count rate equals peripheral clock when using internal clocks
- Count once or repeatedly
- Counters are preloadable
- Counters can share available input pins
- Each counter has a separate prescaler
- Each counter has capture and compare capability

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The BLDC motor application utilizes one channel of the Quad Timer module counting in quadrature mode. It enables rotor position sensing using the Quadrature Encoder. The second channel of the Quad Timer module is set to generate a time base for the speed controller.

The Quadrature Decoder is a module that provides decoding of position signals from a Quadrature Encoder mounted on a motor shaft. It has the following features:

- Includes logic to decode quadrature signals
- Configurable digital filter for inputs
- 32-bit position counter
- 16-bit position difference counter
- Maximum count frequency equals the peripheral clock rate
- Position counter can be initialized by SW or external events
- Preloadable 16-bit revolution counter
- Inputs can be connected to a general purpose timer to aid low speed velocity.

The BLDC motor application utilizes the Quadrature Decoder connected to Quad Timer module A. It uses the Decoder's digital input filter, to filter the Encoder's signals, but does not make use of its decoding functions. So the decoder's digital processing capabilities are free to be used by another application.



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Section 2. Target Motor Theory and Control

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2.2 Brushless DC Motor Theory

A brushless DC (BLDC) motor is a rotating electric machine, where the stator is a classic three-phase stator like that of an induction motor, and the rotor has surface-mounted permanent magnets (see Figure 2-1).

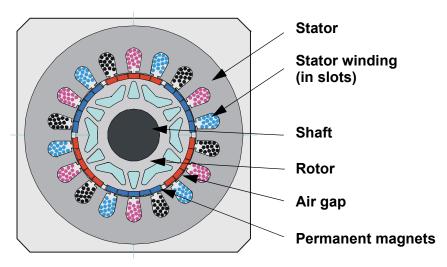


Figure 2-1. BLDC Motor - Cross Section

In this respect, the BLDC motor is equivalent to an inverted DC commutator motor, in which the magnet rotates while the conductors remain stationary. In the DC commutator motor, the current polarity is reversed by the commutator and brushes. However, in the brushless DC

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Target Motor Theory and Control

motor, the polarity reversal is performed by power transistors switched in synchronization with the rotor position. Therefore, BLDC motors often incorporate either internal or external position sensors to sense the actual rotor position, or the position can be detected without sensors.

2.3 Digital Control of a BLDC Motor

The BLDC motor is driven by rectangular voltage strokes coupled with the given rotor position (see **Figure 2-2**). The generated stator flux, together with the rotor flux, which is generated by a rotor magnet, defines the torque and thus the speed of the motor. To get the maximum generated torque, the voltage strokes have to be applied to the three-phase winding system, so that the angle between the stator flux and the rotor flux is kept close to 90°. To meet this criteria, the motor requires electronic control for proper operation.

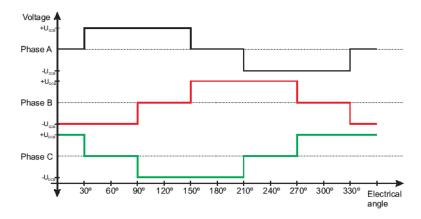


Figure 2-2. Voltage Strokes Applied onto the 3-ph BLDC Motor

For the common 3-phase BLDC motor a standard 3-phase power stage is used. Such a power stage for 3-phase BLDC motors is illustrated in **Figure 2-3**. The power stage utilizes six power transistors with independent switching. The power transistors may be switched to independent or complementary mode.

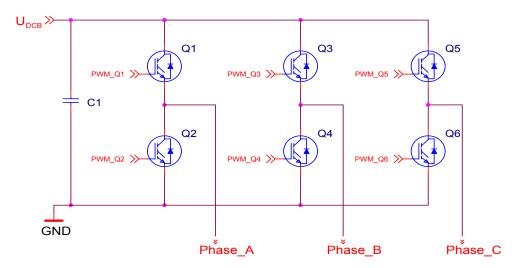


Figure 2-3. 3-phase BLDC Power Stage

In both modes the 3-phase power stage supplies two motor phases concurrently. The third phase is not powered (see Figure 2-2). Thus, we get six possible voltage vectors that are applied to the BLDC motor. Figure 2-2 shows the maximum voltage amplitude applied to the BLDC motor, which is equal to the DC Bus Voltage. The lower voltage is generated using a PWM technique (see Figure 2-4 and Figure 2-5). There are two basic types of power transistor switching: independent switching and complementary switching.

2.3.1 Independent Switching of Power Transistors

With independent switching, only two transistors are switched on when the current is conducted from the power supply to the phase of the BLDC motor. In one phase, the top transistor is switched on, in the second phase the bottom transistor is switched on and the third phase is not powered. During freewheeling, all transistors are switched off (see Figure 2-4).



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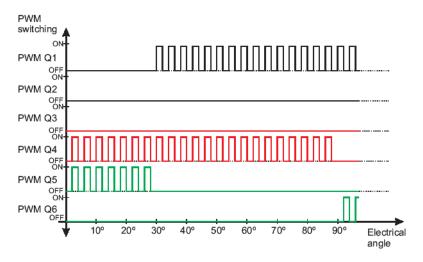


Figure 2-4. Independent Switching of Power Transistors

2.3.2 Complementary Switching of Power Transistors

With complementary switching, two transistors are switched on when the phase of the BLDC motor is connected to the power supply. But there is a difference during freewheeling. With independent switching all the transistors are switched off, the current continues to flow in the same direction through freewheeling diodes, and falls to zero. With complementary switching, the opposite occurs - transistors are switched on during freewheeling. Thus, the current is able to flow in the opposite direction. Figure 2-5 depicts complementary switching.

NOTE:

Both described switching modes are able to work in bipolar or unipolar mode. For detailed information about bipolar and unipolar modes see the Application Note DSP56F80x MC PWM Module in Motor Control Applications AN1927/D, Motorola. Figure 2-4 and Figure 2-5 illustrate the bipolar switching mode. The presented application utilizes the complementary unipolar PWM mode.



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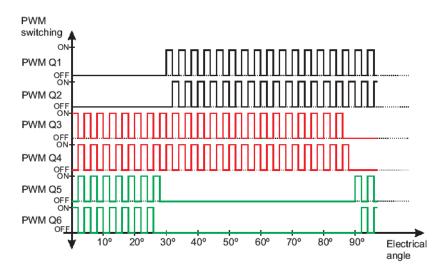


Figure 2-5. Complementary Switching of Power Transistors

2.3.3 Commutation

Commutation creates a rotation field. As was explained, for the proper operation of a BLDC motor, it is necessary to keep the angle between stator and rotor flux close to 90°. With six-step control we get a total of six possible stator flux vectors. The stator flux vector must be changed at a certain rotor position.

The rotor position is usually sensed by Hall Sensors. The Hall Sensors directly detect the commutation moment. The presented application uses the Quadrature Encoder to sense rotor position. The rotor position is usually sensed by Hall Sensors, which directly detected the commutation moment. The presented application uses the Quadrature Encoder to sense rotor position. Therefore the rotor position must be translated to determine the commutation moment.

The electrical revolution can be divided into six sectors. Each sector corresponds to a certain stator flux vector as illustrated in Figure 2-6. The commutation sequence is illustrated in tables Table 2-1 and Table 2-2.

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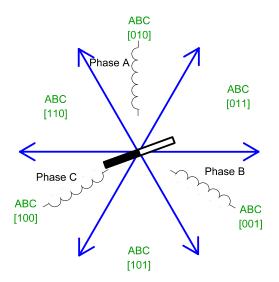


Figure 2-6. Stator Flux Vectors at Six-Step Control

The next two figures depict the commutation process. The actual rotor position in Figure 2-7 corresponds to the sector ABC[110] (see Figure 2-6). The actual voltage pattern can be derived from the Table 2-2. Phase A is connected to the positive DC-bus voltage by the transistor Q1, Phase C is connected to the ground by transistor Q6 and Phase B is unpowered.

As soon as the rotor reaches a certain position (see Figure 2-7) the sector is changed from ABC[110] to ABC[100]. From Table 2-2 a new voltage pattern is selected and applied to the BLDC motor.

As can be seen, using a six-step control technique there is no possibility of keeping the angle between the rotor flux and the stator flux precisely at 90°. The actual angle varies from 60° to 120°.

The commutation is repeated per each 60 electrical degrees. The commutation event is critical for its angular (time) accuracy. Any deviation causes the torque ripples and hence speed variation.

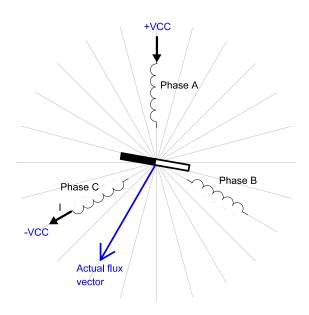


Figure 2-7. Situation Prior to Commutation

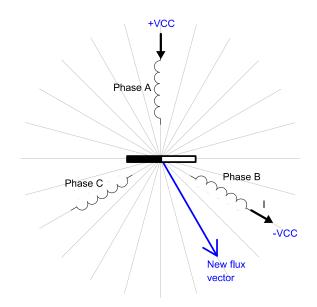


Figure 2-8. Situation Following Commutation



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Table 2-1. Commutation Sequence for Clockwise Rotation

Control word [ABC]			Phase A	Phase B	Phase C
1	0	0	-V _{DCB}	+V _{DCB}	NC
1	0	1	NC	+V _{DCB}	-V _{DCB}
0	0	1	+V _{DCB}	NC	-V _{DCB}
0	1	1	+V _{DCB}	-V _{DCB}	NC
0	1	0	NC	-V _{DCB}	+V _{DCB}
1	1	0	-V _{DCB}	NC	+V _{DCB}

Table 2-2. Commutation Sequence for Counter Clockwise Rotation

Control word [ABC]			Phase A	Phase B	Phase C
1	0	0	+V _{DCB}	-V _{DCB}	NC
1	1	0	+V _{DCB}	NC	-V _{DCB}
0	1	0	NC	+V _{DCB}	-V _{DCB}
0	1	1	-V _{DCB}	+V _{DCB}	NC
0	0	1	-V _{DCB}	NC	+V _{DCB}
1	0	1	NC	-V _{DCB}	+V _{DCB}

2.3.3.1 Quadrature Encoder versus Hall Sensors

The BLDC motor application uses the Quadrature Encoder for rotor position sensing. The Quadrature Encoder output consists of three signals. Two phases, A and B, represent the rotor position, and an Index pulse defines the zero position. All Quadrature Encoder signals are depicted in **Figure 2-9**. Compared with Hall Sensors, there are some differences, which affect the control algorithm. The main differences are that the Quadrature Encoder does not give commutation moment and absolute position, as do the Hall Sensors.

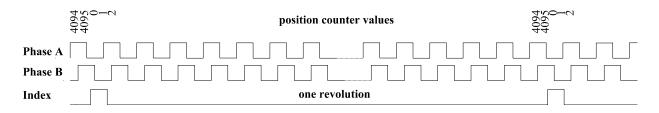


Figure 2-9. Quadrature Encoder output signals

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The differences between the Quadrature Encoder and Hall Sensors are summarized in **Table 2-3**.

Table 2-3. Differences between Quadrature Encoder and Hall Sensors

Quadrature Encoder	Hall Sensors
three outputs	three outputs
does not give absolute position	gives absolute position
give precise position	gives 6 events per electrical revolution

The two control algorithms are described later on with the Quadrature Encoder. The first solution is commonly used and periodically scans the Quadrature Encoder. The second solution uses specific advantages of DSP's peripherals and translates the Quadrature Encoder outputs directly into Hall Sensors signals. These internal signals are used as input for the commutation algorithm. This algorithm is implemented in the presented application.

2.3.3.2 Commutation with Periodical Scanning of Quadrature Encoder

The commutation of the BLDC motor is performed in the six defined moments. Since the Quadrature Encoder gives the precise position, the one electrical revolution is divided into six sectors (see **Figure 2-10**). To recognize the commutation moment, it is necessary to scan Quadrature Encoder position very quickly. The frequency of scanning depends on the maximal rotor speed, the number of pole pairs and on the required precision of commutation moment detection. The same scan frequency as used in the PWM (16kHz) is satisfactory for the common applications.

In this case, the rotor position can be scanned in the moment of a PWM reload interrupt. The algorithm translates the actual position into the one of the six sectors. If a change of sector is detected, the commutation is performed.

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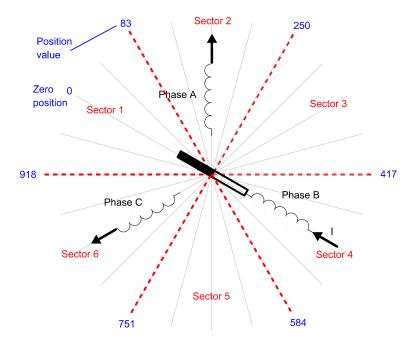


Figure 2-10. Separation of One Electrical Revolution into Six Commutation Sectors

NOTE: The **Figure 2-10** considers 500 pulses per mech. revolution, both rising and falling edges counting, two pole pairs $(500 \times 4/2 = 1000)$ pulses per el. revolution)

2.3.3.3 Direct conversion of Quadrature Encoder signals to a commutation sector

A different method is the direct conversion of Encoder output to commutation sectors. The conversion is provided completely automatically by hardware. The advantage of this method is that an interrupt rate depends on the actual motor speed, while in the previous method, there is a constantly high interrupt rate in order to scan the actual motor position. The direct conversion operates in following way:

The electrical revolution is divided into six sectors, as in Figure 2-10. The rotor position is scanned by the quadrature counter, which has its inputs connected to the Quadrature Decoder. After rotor alignment to known position, both compare registers are set to values that correspond to sector borders and the counter is set to zero, see Figure 2-11. When the motor starts to move, the counter starts to count

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the pulses of the Quadrature Encoder. Nothing happens until the counter reaches one of the compare values.

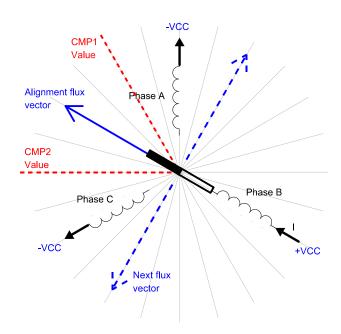


Figure 2-11. Situation Prior to First Compare Following Alignment

As soon as the counter reaches one of the compare values, the commutation interrupt is called. The commutation interrupt recognizes the spin direction and sets new values into compare registers. The new values corresponds to the next commutation sector in clockwise or counter clockwise direction according to actual spin direction. Then the control word, which saves the actual commutation sector, is updated and the new voltage pattern is applied to the motor. The corresponding voltage pattern is taken from Table 2-1 and Table 2-2. Figure 2-12 depicts the new situation after commutation.



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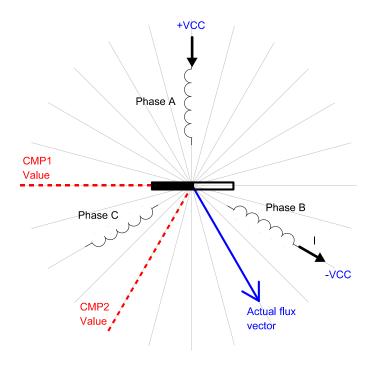


Figure 2-12. Situation Following Commutation

We can see that the commutation interrupt is called six times per electrical revolution. Note that the commutation interrupt is called in the same moment as when we use Hall Sensors. Thus we can use the same control routines, which are used in the AN1916/D, Motorola 2001.

2.3.4 Position Alignment

Since the Quadrature Encoder doesn't give the absolute position, we need to know exactly the rotor position before the motor is started. One possible, and very easily implemented, method is the rotor alignment to a predefined position. The motor is powered by a defined static voltage pattern and the rotor aligns to predefined position. This alignment is only done once, during the initial motor startup. The **Figure 2-13** shows the position of the aligned rotor. After alignment, the compare registers of the position counter are set to +/- 30 electric degrees from the alignment position, in order to preset the commutation sector (according to **2.3.3.3 Direct conversion of Quadrature Encoder signals to a commutation sector**). The next voltage vector is set to be orthogonal to the alignment

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position. The resultant direction of the voltage vector is given by polarity of applied voltage.

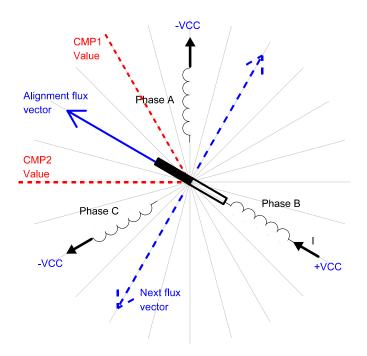


Figure 2-13. Alignment Rotor Position

2.3.5 Speed Control

Commutation ensures the proper rotor rotation of the BLDC motor, while the motor speed only depends on the amplitude of the applied voltage. This amplitude is changed by the PWM technique. The required speed is controlled by a speed controller, implemented as a conventional PI controller. The PI controller compares the actual speed to the required speed and, using the difference, calculates duty cycle with the voltage amplitude required to correct the discrepancy.



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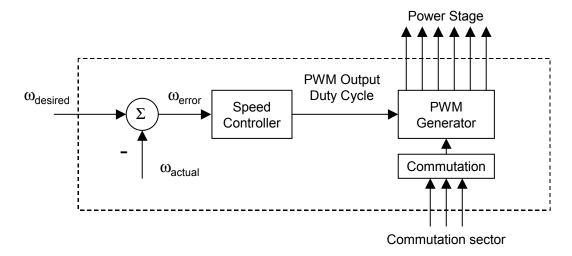


Figure 2-14. Speed Controller

The speed controller calculates a Proportional-Integral (PI) algorithm according to equations below:

$$u(t) = K_c \left[e(t) + \frac{1}{T_I} \int_0^{\tau} e(\tau) d\tau \right]$$
 (EQ 2-1.)

After transformation to a discrete time domain using an integral approximation by a Backward Euler method, we get the following equations for the numerical PI controller calculation:

$$e(k) = w(k) - m(k)$$
 (EQ 2-2.)

$$u(k) = u_p(k) + u_1(k)$$
 (EQ 2-3.)

$$u_{p}(k) = K_{c} \cdot e(k)$$
 (EQ 2-4.)

$$u_{I}(k) = u_{I}(k-1) + K_{c} \frac{T}{T_{I}} \cdot e(k)$$
 (EQ 2-5.)

where:

e(t), e(t) = Input error in time t, τ e(k) = Input error in step k w(k) = Desired value in step k m(k) = Measured value in step k

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u(k) = Controller output in step k

 $u_p(k)$ = Proportional output portion in step k

 $u_I(k)$ = Integral output portion in step k

 $u_I(k-1)$ = Integral output portion in step k-1

 T_I = Integral time constant

T = Sampling time K_c = Controller gain

t, t = Time

p = Laplace variable



Target Motor Theory and Control



Designer Reference Manual — 3-Ph BLDC MC with Quadrature Encoder

Section 3. System Description

3.1 Contents

3.2	System Outline	37
3.3	Application Description	38

3.2 System Outline

The system is designed to drive a 3-phase BLDC motor. The application meets the following performance specification:

- Voltage control of BLDC motor using Quadrature Encoder
- Targeted for DSP56F805EVM
- Running on 3-phase EVM Motor Board
- Control technique incorporates:
 - Voltage BLDC motor control with speed-closed loop
 - Both direction of rotation
 - Motoring mode
 - Start from any motor position without rotor alignment
 - Minimal speed 50 RPM
 - Maximal speed 1000 RPM (limited by power supply)
- Manual interface (Start/Stop switch, Up/Down push button control, Led indication)
- PC master software control interface (motor start/stop, speed set-up)
- PC master software monitor

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System Description

- PC master software graphical Control Page (required speed, actual motor speed, start/stop status, DC-Bus voltage level, system status)
- PC master software Speed Scope (observes actual & desired speeds)
- DC-Bus under-voltage fault protection

The introduced BLDC drive is designed to power a low-voltage BLDC motor equipped with Quadrature Encoder, which is supplied with the EVM Motor Board. The motor has the following specifications:

Table 3-1. Specifications of the 3-ph. BLDC Motor

	Motor Type	3-Phase BLDC Motor 4Poles
Motor Specification	Speed Range	< 5000 RPM
	Line Voltage	60V
	Phase Current	2A
Position Sensor	Sensor 1 Type	3-Phase Hall Sensors
Specification	Sensor 2 Type	Quadrature Encoder 500 Pulses Per Revolution

3.3 Application Description

A standard system concept is chosen for the drive (see **Figure 3-1**). The system incorporates the following hardware boards:

- Power Supply 12V DC, 4Amps
- EVM Motor Board
- BLDC Motor IB23810 with Quadrature Encoder
- Evaluation Board DSP56F805

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The DSP runs the main control algorithm. According to the user interface and feedback signals, it generates 3-phase PWM output signals for the BLDC inverter.

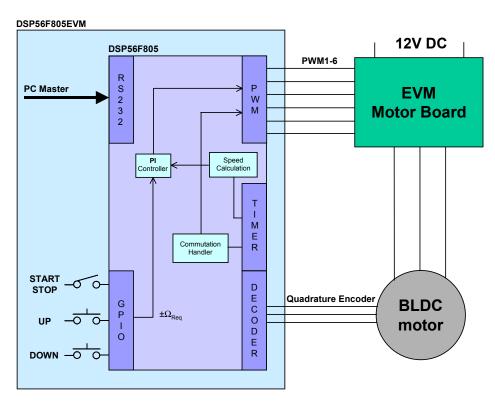


Figure 3-1. System Concept

The control process is as follows:

The state of the user interface is periodically scanned, while the speed of the motor is measured on each rising edge from the Quadrature Encoder (only one phase is used for speed measurement). According to the state of the control signals (Start/Stop switch, speed up/down buttons) the speed command is calculated. The comparison between the actual speed command and the measured speed generates a speed error. The speed error is brought to the speed PI controller that generates a new corrected duty cycle. The duty cycle value together with commutation algorithm creates the PWM output signals for the BLDC power stage.

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System Description

The Quadrature Encoder signals are converted to six interrupts per electrical revolution. This interrupt provides the commutation algorithm.

In the case of under-voltage, the PWM outputs are disabled and the fault state is displayed.

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Section 4. Hardware Design

4.1 Contents

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4.4	EVM Motor Board	43
4.5	Hardware Documentation	46

4.2 System Configuration

The application is designed to drive the 3-phase BLDC motor. It consists of the following modules (see Figure 4-1):

- DSP56F805EVM Controller Board
- Evaluation Motor Board
- 3-phase BLDC Motor

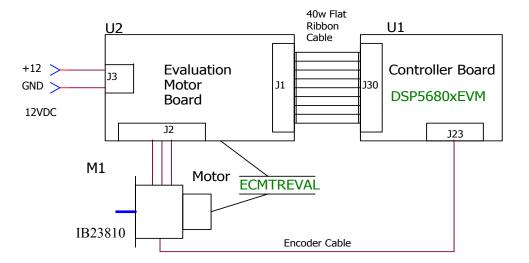


Figure 4-1. Low-Voltage Evaluation Motor HW System Configuration

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Hardware Design

4.3 DSP56F805EVM Controller Board

The DSP56F805EVM is used to demonstrate the abilities of the DSP56F805 and to provide a hardware tool allowing the development of applications that use the DSP56F805.

The DSP56F805EVM is an evaluation module board that includes a DSP56F805 part, peripheral expansion connectors, external memory and a CAN interface. The expansion connectors are for signal monitoring and user feature expandability.

The DSP56F805EVM is designed for the following purposes:

- Allowing new users to become familiar with the features of the 56800 architecture. The tools and examples provided with the DSP56F805EVM facilitate evaluation of the feature set and the benefits of the family.
- Serving as a platform for real-time software development. The tool suite enables the user to develop and simulate routines, download the software to on-chip or on-board RAM, run it, and debug it using a debugger via the JTAG/OnCE™ port. The breakpoint features of the OnCE port enable the user to easily specify complex break conditions and to execute user-developed software at full-speed, until the break conditions are satisfied. The ability to examine and modify all user accessible registers, memory and peripherals through the OnCE port greatly facilitates the task of the developer.
- Serving as a platform for hardware development. The hardware platform enables the user to connect external hardware peripherals. The on-board peripherals can be disabled, providing the user with the ability to reassign any and all of the DSP's peripherals. The OnCE port's unobtrusive design means that all of the memory on the board and on the DSP chip are available to the user.

The DSP56F805EVM provides the features necessary for a user to write and debug software, demonstrate the functionality of that software and interface with the customer's application-specific device(s). The DSP56F805EVM is flexible enough to allow a user to fully exploit the

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Hardware Design EVM Motor Board

DSP56F805's features to optimize the performance of their product, as shown in **Figure 4-2**.

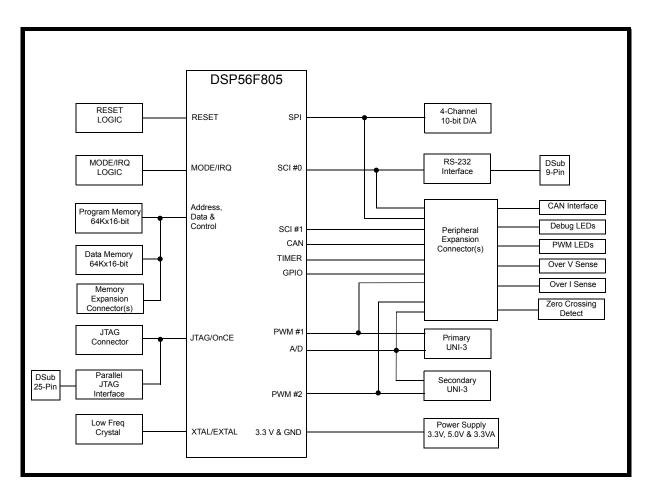


Figure 4-2. Block Diagram of the DSP56F805EVM

4.4 EVM Motor Board

Motorola's evaluation motor board (EVM motor board) is a 12-volt, 4-amp power stage that is an integral part of Motorola's embedded motion control series of development tools. It is supplied in kit number ECMTREVAL, along with a small brushless dc motor, an encoder, an encoder cable, a 40-pin ribbon cable, and mounting hardware. In combination with one of the embedded motion control series control or evaluation boards, it provides a ready-made software development

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platform for small brushless dc motors. The motor is capable of being controlled with either Hall sensors, an optical encoder, or with sensorless techniques. **Figure 4-3** is an illustration of the board.

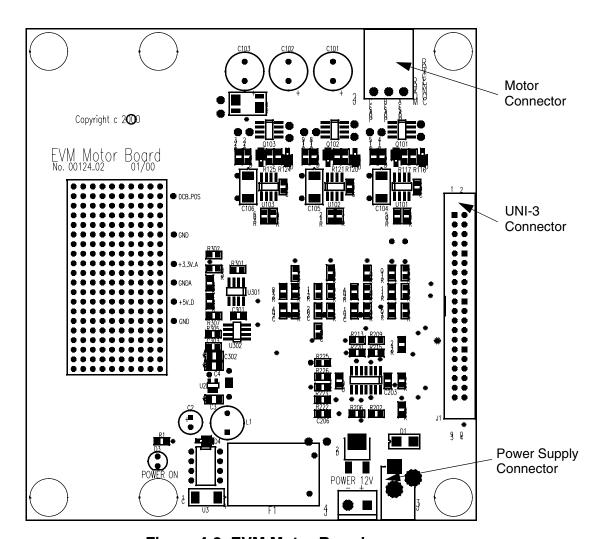


Figure 4-3. EVM Motor Board

4.4.1 Electrical Characteristics

The electrical characteristics in **Table 4-1** apply to operation at 25°C and a 12-Vdc power supply voltage.

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Hardware Design EVM Motor Board

Table 4-1. Electrical Characteristics

Characteristic	Symbol	Min	Тур	Max	Units
Power Supply Voltage	Vdc	10	12	16	V
Quiescent Current	I _{CC}	_	50	_	mA
Min Logic 1 Input Voltage	V _{IH}	2.4	_	_	V
Max Logic 0 Input Voltage	V _{IL}	_	_	0.8	V
Input Resistance	R _{In}	_	10	_	kΩ
Analog Output Range	V _{Out}	0	_	3.3	V
Bus Current Sense Voltage	I _{Sense}	_	412	_	mV/A
Bus Voltage Sense Voltage	V _{Bus}	_	206	_	mV/V
Power MOSFET On Resistance	R _{DS(On)}	_	32	40	MΩ
RMS Output Current	I _M	_	_	6	Α
Total Power Dissipation	P _{diss}	_	_	5	W

4.4.2 Motor Characteristics

The motor characteristics in **Table 4-2** apply to operation at 25°C.

Table 4-2. Motor Characteristics

Characteristic	Symbol	Min	Тур	Max	Units
Terminal Voltage	V _t	_	_	60	V
Speed @ V _t		_	5000	_	RPM
Torque Constant	K _t	_	0.08	_	Nm/A
Voltage Constant	K _e	_	8.4	_	V/kRPM
Winding Resistance	R _t	_	2.8	_	Ω
Winding Inductance	L	_	8.6	_	mH
Continuous Current	I _{cs}	_	_	2	Α
Peak Current	I _{ps}	_	_	5.9	Α

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Table 4-2. Motor Characteristics

Inertia	J _m	1	0.075	_	kgcm ²
Thermal Resistance				3.6	°C/W

4.5 Hardware Documentation

All the system parts are supplied and documented according the following references:

- M1 IB23810 Motor
 - supplied in kit ECMTREVAL Evaluation Motor Board Kit
- U2 EVM Motor Board:
 - supplied in kit with IB23810 Motor: ECMTREVAL Evaluation Motor Board Kit
 - described in: Evaluation Motor Board User's Manual
- U1 CONTROLLER BOARD for DSP56F805:
 - supplied as: DSP56805EVM
 - described in: DSP Evaluation Module Hardware User's Manual

Detailed descriptions of individual boards can be found in comprehensive User's Manuals belonging to each board. The manuals are available on the Motorola web. The User's Manual incorporates the schematic of the board, description of individual function blocks and a bill of materials. An individual board can be ordered from Motorola as a standard product.



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Section 5. Software Design

5.1 Contents

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5.4	Software Implementation	.52
5.5	Implementation Notes	.56

5.2 Software Description

This section describes the design of the software blocks for the drive. The software will be described in terms of:

- · Control Algorithm Data Flow
- Software Implementation

5.3 Data Flow

The control algorithm of a close loop BLDC drive is described in **Figure 5-1**. The individual processes are described in the following sections.

The main data flow can be divided to four parts:

- Speed control
- Velocity calculation
- Rotor commutation
- DC-Bus voltage measurement

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Software Design

Speed control starts with the required speed <code>omega_required_mech</code>. This variable is set by user buttons or remotely by the PC, within allowed limits. The variable <code>omega_required_mech</code> is copied to <code>omega_desired_mech</code> at a defined moment. This variable is used as a shadow variable to avoid change of the required speed from the PC at any time. The variable <code>omega_desired_mech</code> is input to the speed PI controller as a reference value.

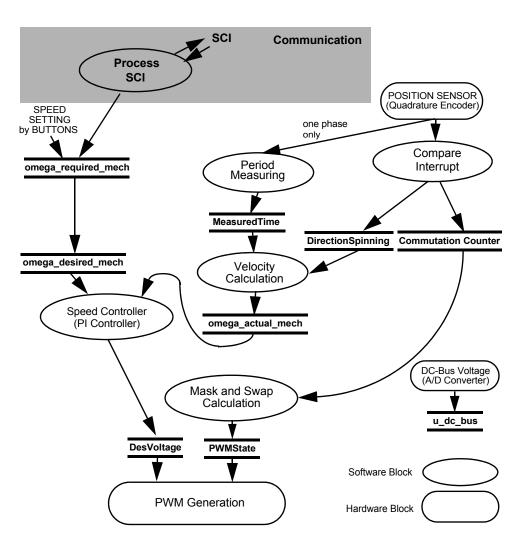


Figure 5-1. Main Data Flow

For the commutation, the Timer A0, set as a quadrature counter, is used. As soon as the timer A0 reaches any of compare values, a compare

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Semiconductor, Inc.

Freescale Semiconductor, Inc.

Software Design Data Flow

interrupt is called. The interrupt routine saves the actual commutation sector to CommutationCounter. The CommutationCounter variable is input to the mask and swap calculation, which calculates the final shape of the output voltage. The output variable PWMState is written directly to the PWM block. The next task, which is provided by the interrupt routine, is calculation of the spin direction. The result, DirectionSpinning, is used for the speed calculation. Finally, the routine updates both the compare registers of Timer A0.

A variable u_dc_bus contains the actual DC-Bus voltage. The value is used for an under-voltage detection.

5.3.1 Compare Interrupt

The process Compare Interrupt is executed when the timer A0 reaches any of compare values. The process identifies the spin direction. According to the spin direction, the process updates the compare values to define the limit for the new commutation sector. The number of pulses for one commutation sector is given by constant NORMAL_COMMUTATION_INTERVAL. Where the number of pulses is not an integer there is a constant, SHORT_COMMUTATION_INTERVAL, which is applied once per electrical revolution. This constant ensures that the number of pulses counted through one electrical revolution is exactly the same as the number of pulses of the Quadrature Encoder. Where the number of pulses for one commutation sector is an integer the constant SHORT_COMMUTATION_INTERVAL is not implemented.

5.3.2 Period Measuring and Velocity Calculation

The processes, Period Measuring and Velocity Calculation, read the time between the adjacent edges of one phase of the Quadrature Encoder, and calculate the actual motor speed <code>omega_actual_mech</code>.

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Software Design

5.3.3 Speed Controller

This process compares the required and actual speeds and calculates the duty cycle of the PWM output signals. For detailed information see Section 2.3.5, Speed Control.

5.3.4 Mask and Swap Calculation

This process performs a rotor commutation. As already mentioned, only two phases are powered by a six-step control. The proper PWM output can be generated by changing the PWM value (duty cycle) registers only. This has two disadvantages. Firstly, the speed controller, which changes the duty cycle, affects the commutation algorithm (as a result of changing the duty cycle). Secondly, change in the duty cycle is synchronized with PWM reload, which may give rise to a delay between a proper commutation moment and the PWM reload. This is especially pronounced at high speeds, when the commutation period is very short.

The DSP56F80x family has two features dedicated to BLDC motor control: t he ability to swap odd and even PWM generator outputs, and the ability to mask (disable) any PWM generator outputs. Thus the same PWM pulse can be applied on the selected upper and lower switch of the inverter. These two features allow the creation of a rotational field without changing the contents of the PWM value registers (duty cycle). The influence of masking and swapping on the PWM generator outputs is illustrated in **Figure 5-2**. Detailed information about PWM settings for BLDC motors can be found in the Application Note DSP56F80x MC PWM Module in Motor Control Applications, AN1927/D, Motorola.

The commutation algorithm bldchsCommHandlerComp calculates the output PWMState, based on the actual control word (CommutationCounter). The structure of PWMState consists of two parts (variables). The first part (PWMState.Swap) defines the swapping of phases, and the second part (PWMState.Mask) defines the phase masking. These values are written directly to the PWM generator. The swapping value is written to the PWM Channel Control Register and the masking value to the PWM Output Control Register. The following paragraph describes in detail the commutation transition from the one to

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the next commutation sector as is depicted on Figure 2-7, Figure 2-8 and Figure 5-2.

For example, the even PWM value registers are set to 75% duty cycle. The odd PWM value registers are set to complementary value 100% - 75% = 25% duty cycle. The rotor in **Figure 2-7** is situated in sector ABC[110]. The state of masking and swapping is as follow (see **Table 2-2**):

- Phase A not masked, not swapped (the Phase A is connected to positive DC-Bus voltage)
- Phase B masked/disabled
- Phase C
 not masked, swapped (the Phase C is connected to negative
 DC-Bus voltage. The swap of Phase B provides the identical
 pulses on the upper switch of Phase A and the lower switch of
 Phase C and conversely on the lower switch of Phase A and the
 upper switch Phase C)

As soon as the rotor passes the sector border (Figure 2-8) the commutation is done in two steps:

- swap Phase B (unconnected phase)
- mask/disable Phase C; unmask/enable Phase B

After commutation the state of masking and swapping is (see Table 2-2):

- Phase A not masked, not swapped (the Phase A is connected to positive DC-Bus voltage)
- Phase B not masked, swapped (the Phase B is connected to negative DC-Bus voltage.)
- Phase C masked/disabled

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This commutation process is repeated six times per electrical revolution.

NOTE: In complementary switching mode, it is necessary to use the software control feature for masking. For independent mode, it is possible to use the masking feature in the PWM Channel Control Register. This feature works properly in independent mode only.

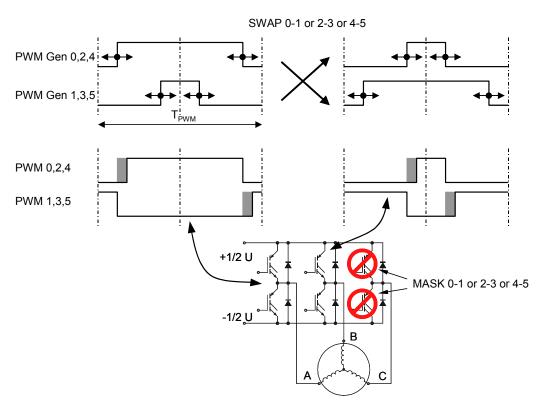


Figure 5-2. PWM Swapping and Masking for BLDC Motor

5.4 Software Implementation

The general software diagram shows the Main routine entered from Reset and the interrupt states (see **Figure 5-3**).

The Main routine initializes both the DSP and the application, then goes into an infinite background loop. This loop contains an application State Machine.

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The following interrupt service routines are utilized:

- Compare (TimerA0) services signals generated by the Quadrature Encoder
- Input Capture ISR (TimerA1) services period measurement for speed calculation
- Timer ISR services the speed controller and LED diode blinking
- Push Button Up ISR and Push Button Down ISR services the Up and Down push buttons
- SCLISR services communication with the PC master software

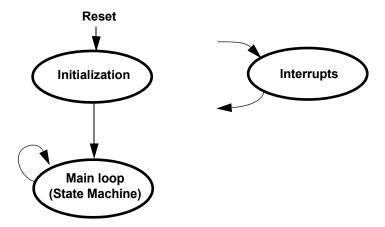


Figure 5-3. State Diagram - General Overview

5.4.1 Initialization

The Main Routine provides initialization of the DSP:

- Disables Interrupts
- Initializes DSP PLL
- Disables COP and LVI
- Initializes the Timer for a time base reference of 1ms
- Initializes LED
- Initializes the PWM module:

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- Center-aligned complementary PWM mode, positive polarity
- PWM modulus defines PWM frequency
- PWM deadtime defines PWM deadtime
- Disable faults
- Initializes Quadrature Decoder
 - Sets the on-chip digital filter of the Quadrature Decoder inputs
 - Connects Quadrature Decoder signals to Quad TimerA
- Initializes Quad TimerA channels A0
 - set Count Mode to Quadrature Count
 - set Input Source to Input 1
 - set Input Polarity to Normal
 - set Secondary Input Source to Input 0
 - set CountFrequency to Repeatedly
 - set Count Length to Past Compare
 - set Count Direction to Down
 - disable Capture Mode
 - associate Callback On Input Edge to ISRQTimer
- Initializes Quad TimerA channel A1
 - set Count Mode to Count
 - set Input Source to Bus Clock / 128
 - set Input Polarity to Normal
 - set Secondary Input Source to Input 2
 - set Count Frequency to Repeatedly
 - set Count Length to Past Compare
 - set Count Direction to Up
 - set Capture Mode = BothEdges
 - associate Callback On Input Edge to CallbackOnNewEdge
 - associate CallbackOnOverflow to CallbackOnOverload

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- Setup I/O ports (brake, switch, push buttons)
 - Brake, LED, switch on GPIO
 - Push buttons on interrupts IRQ0, IRQ1
- Initializes the Analog-to-Digital Converter
 - ADC set for sequential sampling, single conversion
 - Channel 0 = DC-Bus voltage
- Initializes control algorithm (speed controller, control algorithm parameters)
- Enables interrupts
- Starts ADC conversion

5.4.2 Interrupts

The interrupt handlers have the following functions:

- Compare Interrupt Handler (Timer A0) calculates the actual commutation sector. That value is input to the commutation algorithm. The description of the commutation is in Section 2.3.3 and Section 5.3.4.
- Input Capture Interrupt Handler (Timer A1) reads the time between the two subsequent IC edges in one phase of the Quadrature Encoder, which is used for speed calculation.
- Timer Interrupt Handler generates the time base 1ms. The routine, called within this time base, blinks the green LED diode, reads the result of the ADC conversion, calculates the speed and provides the speed controller.
- Push Button Interrupt Handler takes care of the push button service. The UpButton Interrupt Handler increments the desired speed, the DownButton Interrupt Handler decrements the desired speed.
- PC and SCI Interrupt Handlers provide SCI communication and service routines for the PC master software. These routines are fully independent of the motor control tasks.

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5.4.3 Drive State Machine

The drive can be in any of the states shown in **Figure 5-4**, which shows the transition conditions among the drive states. The user is able to recognize the current state, by a blinking green LED diode. In case of the *init* and *stop* state, the green LED diode blinks with a frequency of 2 Hz. In the *fault* state, the green LED diode blinks with a frequency of 8 Hz. During the *running* state the green LED diode is continuously lit

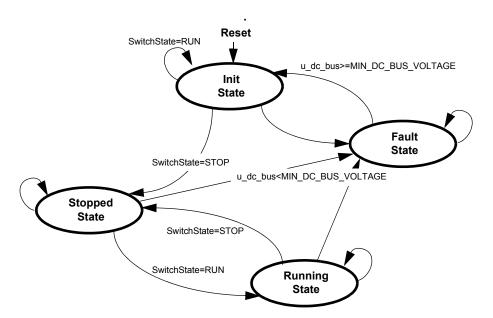


Figure 5-4. Drive State Machine Transitions

5.5 Implementation Notes

The following chapter describes calculation of application constans and quantity scaling.

5.5.1 Scaling of Quantities

The BLDC motor control application uses a fractional representation for all real quantities except time. The N-bit signed fractional format is

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represented using 1.[N-1] format (1 sign bit, N-1 fractional bits). Signed fractional numbers (SF) lie in the following range:

$$-1.0 \le SF \le +1.0 -2^{-[N-1]}$$
 (EQ 5-1.)

For words and long-word signed fractions, the most negative number that can be represented is -1.0, whose internal representation is \$8000 and \$80000000, respectively. The most positive word is \$7FFF or 1.0 - 2⁻¹⁵, and the most positive long-word is \$7FFFFFF or 1.0 - 2⁻³¹.

The following equation shows the relationship between real and fractional representations:

Fractional Value =
$$\frac{\text{Real Value}}{\text{Real Quantity Range}}$$
 (EQ 5-2.)

where:

Fractional Value is a fractional representation of the real value [Frac16]

Real Value is the real value of the quantity [V, A, RPM, etc.]

Real Quantity Range is the maximal range of the quantity, defined in the application [V, A, RPM, etc.]

5.5.2 DC-Bus Voltage Scaling

The DC-Bus voltage sense is defined by following equation:

$$u_dc_bus = \frac{V_{DC_BUS}}{V_{MAX}} \cdot 32767$$

Where:

u dc bus is variable of DC-Bus voltage

 V_{DC_BUS} is measured DC-Bus voltage

 $V_{\it MAX}$ is max. measurable DC-Bus voltage.

NOTE: $V_{MAX} = 16V$ for the EVM Motor Board

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5.5.3 PI Controller Parameters

The constant P was chosen as 0.2 (26214 * 2⁻¹⁷), and the constant I was chosen as 0.3 (31457 * 2⁻²⁰) or 0.12 (31457 * 2⁻¹⁸). A better response to speed error is achieved when the constant I is changed according to the actual speed. The constant I is equal to 0.3 from 50 to 200 RPM. Over 200 RPM the constant I is equal to 0.12. These controller parameters were experimentally tuned.

5.5.4 Velocity Calculation

The constant OMEGA_ACTUAL_MECH_CONST is defined by the following equations:

position difference is 1/500 rev (given by each rising edge of one phase of the Quadrature Encoder and two pole pairs motor)

max. period time is 0.008 s (chosen according to required min. speed)

 v_{min} is 60*(position difference)/(max. period time) = 15 RPM

 v_{max} is $100*v_{min} = 1500$ RPM (chosen according to required max. speed)

OMEGA_ACTUAL_MECH_CONST is $32767*v_{min}/v_{max} = 327$



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Section 6. System Setup

6.1 Contents

6.2	Operational Modes
6.3	Application Setup
6.4	DSP56F805EVM Setup64
6.5	Projects Files66
6.6	Application Build & Execute

6.2 Operational Modes

The BLDC Motor Control Application with Quadrature Encoder can operate in two modes:

Manual Operating Mode
 The drive is controlled by the RUN/STOP switch (S6). The motor speed is set by the UP (S2-IRQB) and DOWN (S1-IRQA) push buttons; see Figure 6-1. If the application runs and motor spinning is disabled (i.e., the system is ready) the USER LED (LED3, shown in Figure 6-2) will blink. When motor spinning is enabled, the USER LED is On. Refer to Table 6-1 for application states.



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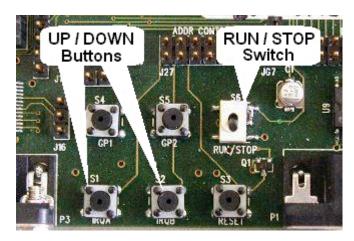


Figure 6-1. RUN/STOP Switch and UP/DOWN Buttons at DSP56F805EVM

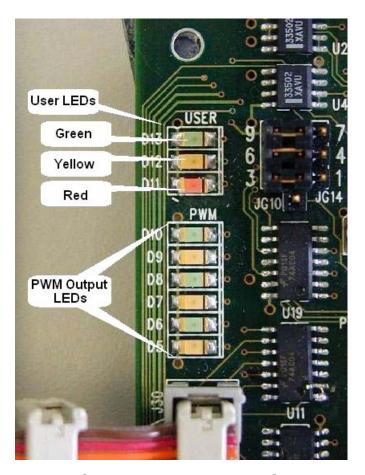


Figure 6-2. USER and PWM LEDs at DSP56F805EVM

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System Setup Operational Modes

Table 6-1. Motor Application States

Application State	Motor State	Green LED State
Stopped	Stopped	Blinking at a frequency of 2Hz
Running	Spinning	On
Fault	Stopped	Blinking at a frequency of 8Hz

2. PC master software (Remote) Operating Mode
The drive is controlled remotely from a PC through the SCI
communication channel of the DSP device via an RS-232 physical
interface. The drive is enabled by the RUN/STOP switch, which
can be used to safely stop the application at any time.

PC master software displays the following information:

- Required Speed
- Actual Speed
- Applied Voltage
- DC-Bus Voltage
- RUN/STOP Switch Status
- Application Mode

Start the PC master software window's application, bldc_quad_encoder.pmp. Figure 6-3 illustrates the PC master software control window after this project has been launched.

NOTE:

If the PC master software project (.pmp file) is unable to control the application, it is possible that the wrong load map (.elf file) has been selected. PC master software uses the load map to determine addresses for global variables being monitored. Once the PC master software project has been launched, this option may be selected in the PC master software window under Project/Select Other Map FileReload.

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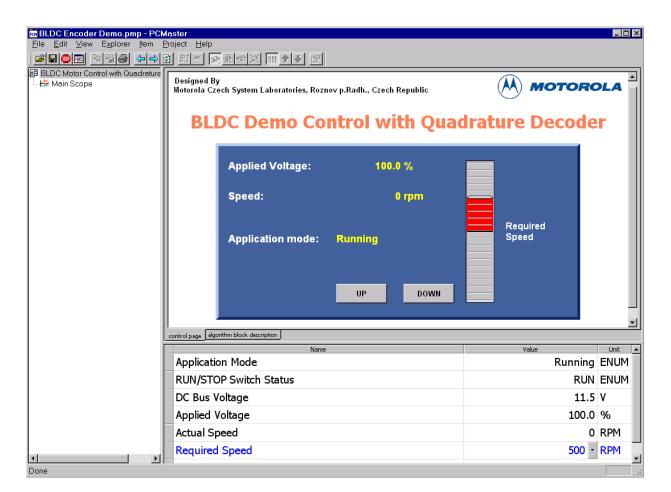


Figure 6-3. PC Master Software Control Window

6.3 Application Setup

Figure 6-4 illustrates the hardware setup for the BLDC Motor Control Application with Quadrature Encoder.



System Setup Application Setup

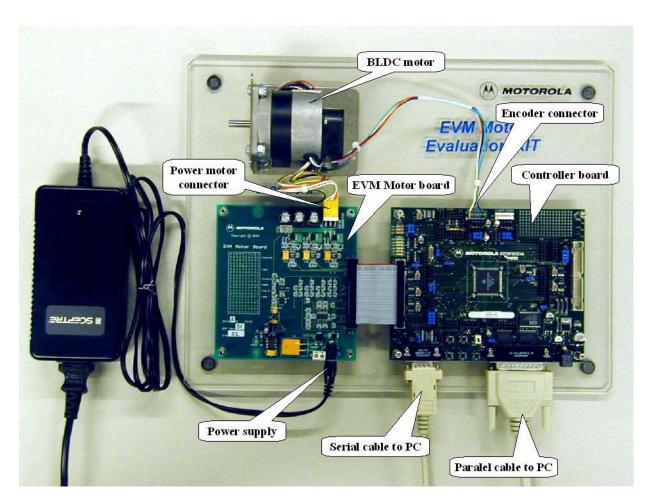


Figure 6-4. Setup of the BLDC Motor Control Application using DSP56F805EVM

The system consists of the following components:

- BLDC Motor IB23810
 - supplied in kit ECMTREVAL Evaluation Motor Board Kit
- EVM Motor Board:
 - supplied in kit with IB23810 Motor: ECMTREVAL Evaluation
 Motor Board Kit
- DSP56F805 Board:
 - DSP56F805 Evaluation Module, supplied as DSP56F805EVM

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- or DSP56F805 Controller Board
- The serial cable needed for the PC master software debugging tool only.
- The parallel cable needed for the Metrowerks Code Warrior debugging and s/w loading

6.4 DSP56F805EVM Setup

To execute the BLCD Motor Control with Quadrature Encoder, the DSP56F805EVM board requires the strap settings shown in **Figure 6-5** and **Table 6-2**.

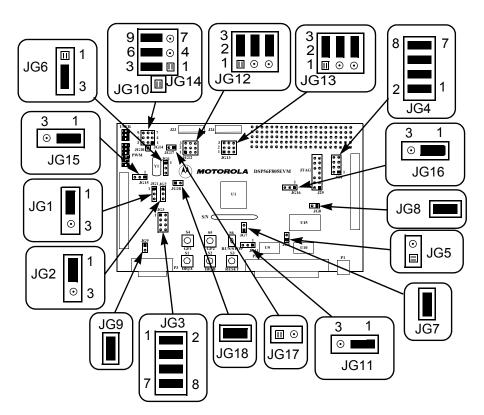


Figure 6-5. DSP56F805EVM Jumper Reference



System Setup DSP56F805EVM Setup

Table 6-2. DSP56F805EVM Jumper Settings

Jumper Group	Comment	Connections
JG1	PD0 input selected as a high	1-2
JG2	PD1 input selected as a high	1-2
JG3	Primary UNI-3 serial selected	1-2, 3-4, 5-6, 7-8
JG4	Secondary UNI-3 serial selected	1-2, 3-4, 5-6, 7-8
JG5	Enable on-board parallel JTAG Command Converter Interface	NC
JG6	Use on-board crystal for DSP oscillator input	2-3
JG7	Select DSP's Mode 0 operation upon exit from reset	1-2
JG8	Enable on-board SRAM	1-2
JG9	Enable RS-232 output	1-2
JG10	Secondary UNI-3 Analog temperature input unused	NC
JG11	Use Host power for Host target interface	1-2
JG12	Primary Encoder input selected for quadrature encoder signals	2-3, 5-6, 8-9
JG13	Secondary Encoder input selected	2-3, 5-6, 8-9
JG14	Primary UNI-3 3-Phase Current Sense selected as Analog Inputs	2-3, 5-6, 8-9
JG15	Secondary UNI-3 Phase A Over-current selected for FAULTA1	1-2
JG16	Secondary UNI-3 Phase B Over-current selected for FAULTB1	1-2
JG17	CAN termination unselected	NC
JG18	Use on-board crystal for DSP oscillator input	1-2

NOTE: When running the EVM target system in a stand-alone mode from Flash, the JG5 jumper must be set in the 1-2 configuration to disable the command converter parallel port interface.

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6.5 Projects Files

The BLDC Motor Control application is composed of the following files:

- ...\bldc_quad_encoder_sa\bldc_quad_encoder_sa.c, main program
- ...\bldc_quad_encoder_sa\quad_encoder_sa.mcp, application project file
-\bldc_quad_encoder_sa\ApplicationConfig\appconfig.h, application configuration file
- ...\bldc_quad_encoder_sa\SystemConfig\ExtRam\linker_ram.c
 md, linker command file for external RAM
- ...\bldc_quad_encoder_sa\SystemConfig\Flash\linker_flash.cm
 d, linker command file for Flash
- ...\bldc_quad_encoder_sa\SystemConfig\Flash\flash.cfg, configuration file for Flash
- ...\bldc_quad_encoder_sa\PCMaster\bldc_quad_encoder.pmp,
 PC master software file

These files are located in the application folder.

Motor Control algorithms used in the application:

- ...\controllers.c, .h: source and header files for PI controller
- ...\ramp.c, .h: source and header files for ramp

In stand-alone application, all the necessary resources (algorithms and peripheral drivers) are part of the application project file:

- ...\bldc_quad_encoder_sa\src\include, folder for general C-header files
- ...\bldc_quad_encoder_sa\src\dsp56805, folder for the device specific source files, e.g. drivers

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- ...\bldc_quad_encoder_sa\src\pc_master_support, folder for PC master software source files
- ...\bldc_quad_encoder_sa\src\algorithms\, folder for algorithms

6.6 Application Build & Execute

When building the BLDC Motor Control Application with Quadrature Encoder, the user can create an application that runs from internal *Flash* or *External RAM*. To select the type of application to build, open the *bldc_quad_encoder.mcp* project and select the target build type, as shown in **Figure 6-6**. A definition of the projects associated with these target build types may be viewed under the *Targets* tab of the project window.

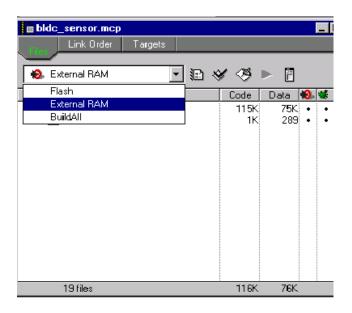


Figure 6-6. Target Build Selection

The project may now be built by executing the *Make* command, as shown in **Figure 6-7**. This will build and link the BLDC Motor Control Application with Quadrature Encoder and all needed Metrowerks libraries.

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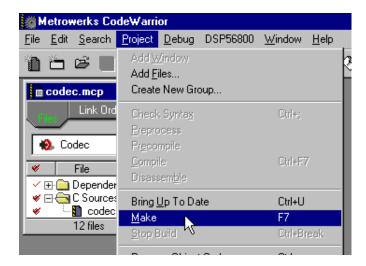


Figure 6-7. Execute Make Command

To execute the BLDC Motor Control application, select *Project\Debug* in the CodeWarrior IDE, followed by the *Run* command. For more help with these commands, refer to the CodeWarrior tutorial documentation in the following file located in the CodeWarrior installation folder:

<...>\CodeWarrior Documentation\PDF\Targeting_DSP56800.pdf

If the Flash target is selected, CodeWarrior will automatically program the internal Flash of the DSP with the executable generated during *Build*. If the External RAM target is selected, the executable will be loaded to off-chip RAM.

Once Flash has been programmed with the executable, the EVM target system may be run in a stand-alone mode from Flash. To do this, set the JG5 jumper in the 1-2 configuration to disable the parallel port, and press the RESET button.

Once the application is running, move the RUN/STOP switch to the RUN position and set the required speed using the UP/DOWN push buttons. Pressing the UP/DOWN buttons should incrementally increase the motor speed until it reaches maximum speed. If successful, the BLDC motor will be spinning.

NOTE: If the RUN/STOP switch is set to the RUN position when the application starts, toggle the RUN/STOP switch between the STOP and RUN

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positions to enable motor spinning. This is a protection feature that prevents the motor from starting when the application is executed from CodeWarrior.

You should also see a lighted green LED, which indicates that the application is running. If the application is stopped, the green LED will blink at a 2Hz frequency. If an under-voltage fault occurs, the green LED will blink at a frequency of 8Hz.

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System Setup



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Appendix A. References

- 1. **Brushless DC Motor Control using the MC68HC708MC4**, John Deatherage and Jeff Hunsinger, AN1702/D, Motorola
- 2. **DSP56F80x MC PWM Module in Motor Control Applications**, Leos Chalupa, AN1927/D, Motorola
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- 4. CodeWarrior for Motorola DSP56800 Embedded Systems, CWDSP56800, Metrowerks 2001
- 5. **DSP56F800 16-bit Digital Signal Processor, Family Manual**, DSP56F800FM/D, Motorola 2001
- 6. **DSP56F80x 16-bit Digital Signal Processor, User's Manual**, DSP56F801-7UM/D, Motorola 2001
- 7. **DSP56F805 Evaluation Module Hardware User's Manual**, DSP56F805EVMUM/D, Motorola 2001
- 8. **Evaluation Motor Board User's Manual,** MEMCEVMBUM/D, Motorola
- 3-Phase BLDC Motor Control with Hall Sensors Using DSP56F80x, Pavel Grasblum, AN1916/D, Motorola 2001
- 10. **3-Phase BLDC Motor Control with Quadrature Encoder Using DSP56F80x**, Pavel Grasblum, AN1915/D, Motorola 2001
- 11. Motorola SPS web page: http://www.motorola.com/



References



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Appendix B. Glossary

AC — Alternative Current.

ADC — See "analogue-to-digital converter".

brush — A component transfering elektrical power from non-rotational terminals, mounted on the stator, to the rotor

BLDC — Brushless dc motor.

commutation — A process providing the creation of a rotation field by switching of power transistor (electronic replacement of brush and commutator)

commutator — A mechanical device alternating DC current in DC commutator motor and providing rotation of DC commutator motor

COP — Computer Operating Properly timer

DC — Direct Current.

DSP — Digital Signal Prosessor.

DSP56F80x — A Motorola family of 16-bit DSPs dedicated for motor control.

DT — see "Dead Time (DT)"

Dead Time (DT) — short time that must be inserted between the turning off of one transistor in the inverter half bridge and turning on of the complementary transistor due to the limited switching speed of the transistors.

duty cycle — A ratio of the amount of time the signal is on versus the time it is off. Duty cycle is usually represented by a percentage.

GPIO — General Purpose Input/Output.

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Hall Sensors - A position sensor giving six defined events (each 60 electrical degrees) per electrical revolution (for 3-phase motor)

interrupt — A temporary break in the sequential execution of a program to respond to signals from peripheral devices by executing a subroutine.

input/output (I/O) — Input/output interfaces between a computer system and the external world. A CPU reads an input to sense the level of an external signal and writes to an output to change the level on an external signal.

JTAG — Interface allowing On-Chip Emulation and Programming.

LED — Light Emiting Diode

logic 1 — A voltage level approximately equal to the input power voltage (V_{DD}) .

logic 0 — A voltage level approximately equal to the ground voltage (V_{SS}) .

PI controller — Proportional-Integral controller.

phase-locked loop (PLL) — A clock generator circuit in which a voltage controlled oscillator produces an oscillation which is synchronized to a reference signal.

PM — Permanent Magnet

PMSM - Permanent Magnet Synchronous Motor.

PWM — Pulse Width Modulation.

Quadrature Decoder — A module providing decoding of position from a quadrature encoder mounted on a motor shaft.

Quad Timer — A module with four 16-bit timers.

reset — To force a device to a known condition.

RPM — Revolutions per minute.

SCI — See "serial communication interface module (SCI)."

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serial communications interface module (SCI) — A module that supports asynchronous communication.

serial peripheral interface module (SPI) — A module that supports synchronous communication.

software — Instructions and data that control the operation of a microcontroller.

software interrupt (SWI) — An instruction that causes an interrupt and its associated vector fetch.

SPI — See "serial peripheral interface module (SPI)."

timer — A module used to relate events in a system to a point in time.



Glossary





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